Open Problems for Packet Forwarding Algorithms in a Line Network

Michael Nugent

with Antonios Antoniadis, Neal Barcelo, Daniel Cole, Kyle Fox, Benjamin Moseley, and Kirk Pruhs

- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination

- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination

- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination



- Packets arrive over time (online) at a particular router with a particular destination
- Packets must be processed on each router from arrival router to destination router
- Each router can process one packet in its queue at each time step
- Flow of a packet: Time from when a packet is released until it is processed at its destination

Maximum Flow

- Open Problem: Is there a O(1)-competitive algorithm to minimize the maximum flow?
- Natural Algorithm: Earliest Arrival (or First In First Out)
- Earliest Arrival is not O(1)-competitive
- Earliest Arrival and Furthest-To-Go are scalable (with 1 + ε speed they are O(1/ε)-competitive)

Total (Average) Flow

- Open Problem: Is there a O(1) speed O(1)-competitive algorithm for minimizing the total flow?
- There exists no O(1)-competitive algorithm
- Natural Algorithms: Furthest-To-Go and Shortest-To-Go
- Given O(1) speed, no natural combination of Furthest-To-Go and Shortest-To-Go are O(1)-competitive

Flow plus Energy

- Open Problem: Is the natural speed scaling algorithm O(1)competitive for minimizing total flow plus energy when routers are speed scalable?
 - Speed scalable means that routers can be at any nonnegative speed and power is a concave function of speed (e.g., $P(s)=s^{\alpha}$)
 - Natural Speed Scaling Algorithm: Each router runs at power equal to the number of packets at that router
 - Variant 1: Any scheduling policy may be used
 - Variant 2: There is a fixed scheduling policy

